

Name: _____

Price: _____ Weight: _____

Description: _____

☐ Key Item used for _____

☐ Consumed Upon Use _____

Usable From:

☐ Inventory ☐ In Game ☐ Hotkey _____

☐ Other _____

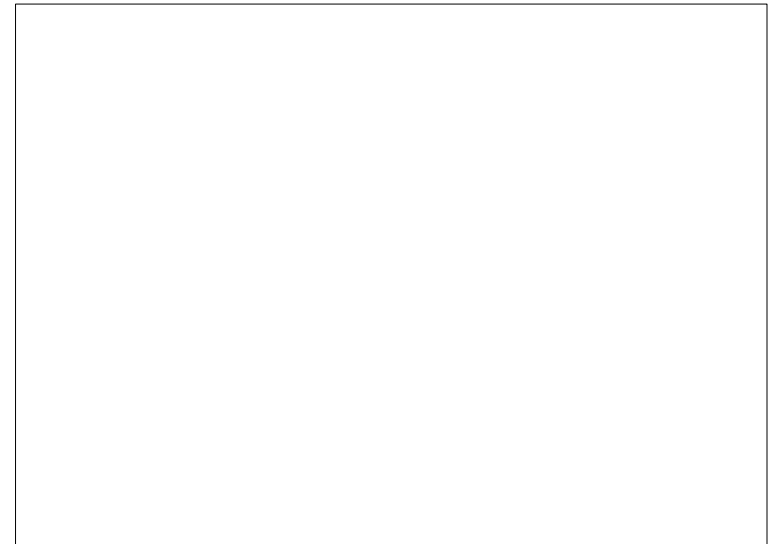
Usable When: ☐ In Combat ☐ Safe Zone

Usable On:

☐ Alive Players ☐ Alive Enemies ☐ Dead Players

☐ Dead Enemies ☐ Other _____

Effects/Stat Modifications



Properties:

Other Info: _____
