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Design Documentation

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General Information

Planning Time: _____

Development Time: _____

Planned Engine/Technologies: _____

Partners: _____

Scope and Goal: _____

Target Audience: _____

Planned Platforms: _____

Monetization Strategies: _____

Gameplay

Genre: _____

Input/Control Method(s): _____

(See "Controls" page _____ for more info)

Gameplay Summary: _____

Gameplay Progression: _____

Players Satisfaction: _____

Players Struggles: _____

Important Gameplay Element 1: _____

Important Gameplay Element 2: _____

Important Gameplay Element 3: _____

Control Scheme (_____): _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

Button Press: _____

Action: _____

[illegible]

Story/Setting

Where and when is this story taking place?

Who is involved?

What are they trying to accomplish?

Why are they doing this?

How are they going to do this?

Name Of Place: _____

Territory: _____

What does this place look like? _____

Who are its inhabitants? _____

Points of interests: _____

Other Information: _____

Species: _____

Age Range: _____

Sex(s): _____

Locale: _____

Alliances: _____

Backstory: _____

Notes: _____

Species: _____

Age Range: _____

Sex(s): _____

Locale: _____

Alliances: _____

Backstory: _____

Notes: _____

Character Name: _____

Age: _____ Sex: _____

Locale: _____

Race: _____

Backstory: _____

Notes: _____

Character Name: _____

Age: _____ Sex: _____

Locale: _____

Race: _____

Backstory: _____

Notes: _____

[illegible]

System Design

Planned Internal System ____: _____

Systems Primary Role: _____

Systems Benefits: _____

Planned Internal System ____: _____

Systems Primary Role: _____

Systems Benefits: _____

Planned Internal System ____: _____

Systems Primary Role: _____

Systems Benefits: _____

UI Parent: _____ UI Name: _____

UI Properties:

UI Notes:

[illegible]

Region: _____ Map Name: _____

Map Properties:

Map Notes:

[illegible]

Script/Logic Reference: _____

Script Variables/Properties:

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Script Notes:

[illegible]